Storytelling	Setting	Mapmaking & Generators
Your Campaign should be the Hobbit, Not Lord of the Rings	Deck Plans for Barloz Medium Freighter	Map making
Pixar's 22 Rules of storytelling	Slavic Themed Campaign	Good Program to Map World
100 Shitty Plot Hooks	How do you make regions feel alive?	World Generator
100 Plot Hooks	Dming 5x5 Alignments	Procedural Planet Generator
How many layers in a plot?	What sort of news would a town crier cry?	Culture Generator
Example: The Chase	High Courts	Procedural Map Generation Project
50 More Plot Hooks	Business Models	Tool to let you see what a map looks like on a globe
Food Descriptions	Things Most Campaigns Lack	Multiverse Generator
Puzzles, Riddles & Value Judgements	Sight Distances	Various Generators
Have fun during rests	Simple Settlements	Procedural Universe Generator
Satisfying Climaxes	Magical Styles & Forms	City Map Generator
Travel-based adventures	Politics of Running a City	Crude Continent building application
Interesting NPCs on the fly	Unique Taverns	5 Example maps of the same region
Improv & Comedy in RPGs	Campaign Creation Example: The Obsidian Monolith	How to make tilted perspective maps
Cliches	Job Board Table	Video on how to draw mountains on a map
5x5 Method	Settlements	Space Ship & Crew Generator
Overland Travel	Ship Specs	Map making in GIMP
Node Based Scenario Design	7 Sentence NPCs	Drawing Map Features
Campaign Generation Method	Weather Spreadsheet	Two-Story Inn
Investigation Quests	Micro Events	Scientifically Accurate Rivers
Therefore/but vs. And then...	Epigenetics	PAID program: Universe Sandbox 2
How to be a better storyteller	Fantastic Materials	Making City Maps with GIMP
100 Revelations	NASA provided Terms & Concepts	Various Generators Take 2
Body Language Cheat Sheet	Quick & Dirty Guide to Feudal Nobility	HTML5 Map Generator
10 Things you don't know about the woods	Piracy Expert AMA	GIF on City Map Making

Storytelling	Setting	Mapmaking & Generators
Encouraging RP	Medieval Titles	Not so random Coastlines
Engaging Players	Table of Nations and their Stereotypes from 18th Century	Randomly Generated Planets
Keeping atmosphere without using voices	Designing Medieval Crests	Updated Town Generator
Keeping a narrative engaging	Settlements: Gords	5e: Random Encounter Generator
Delivery is everything	Sci-Fi Warships	5e: Monster Generator
Getting Players to interact with the world	Historical City locations	Various Generators
Eliciting Emotion	Fleshing out Cities	Random Settlement Generator
Keeping characters together	Player Involvement with World Building	5E: NPC Generator
balancing improve and preparation	The ole college tavern	5E: Low level magic weapon generator
Interrogations	Adding Flavor to Rations	5E: Random Encounter Generator
Adding a New Character to the party	Campaigns Centered on Cities	Tavern Generator
Engaging other senses	Martial Arts Games	Underwater Setup
101 Plot Hooks	Viking Campaign	2.5 D Maps
Heists	DnD 5e Steampunk	Photoshop tutorial
Character Roleplay	Tavern Name Generator	Projecting Maps
Getting players to care	Chat System	DnD Cartography Tips
Crit Description		Mapping Programs
Hesists 2		Nonlinear Dungeons
Crit Description 2		Daves Mapper
Crit Description 3		Geomorph Dungeons
Crit Description 4		Five Room Dungeons
Philosophic Debate through uncomfortable situations		Dungeon Creating Programs
Alternate Storytelling methods		Dungeon Design
Tables for adding immersion		Reverse Dungeons
Failure in Heroes		Dungeon Traps
Roleplaying Mechanics		Rotating Tile Labrynth
Character Quirks		
Speaking Other Languages		

Storytelling	Setting	Mapmaking & Generators
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Vessels & Buildings	Geography	Effects
Drawing Boats	Why Rivers Bend	Parchment in GIMP
Daves Mapper	How to draw features	Text in GIMP
Gimp Brushes	Creating a Map Tutorials	Printing
Space Lanes	10 Rules	Nuke Effects
Space Ship Deckplans	Full Tutorial	Battlemap Water
Isometric Buildings	Mountain range	Temporal Maps
Town Map Featured buildings	Game of Thrones Tips	Cavern Maps
Town Photoshop Tutorials	Hex map	Downhill Maps
City Mapping	NASA elevation amp	Post Apoc City
City Planner	Inkarnate Tutorial	Tutorials
Castle Planner	Procedural Planet Generator	Open Source Map Icons
	Medieval Village	Interactive maps
	Hand Drawn Tutorial	Map Fonts
	Showing Snow with only a pencil	Oceans
	Landmarks	
	Mountain & Hill Font	
	Hand Drawn Forests	
	Forest Borders	
	Mountain Ridges	
	Mountains in GIMP	
	Tips on Rivers	

Vessels & Buildings	Geography	Effects

Vessels & Buildings	Geography	Effects

Mapping Tools	Tables & Encounters	Items
Tools	Genuinely Unique Traps	5e Character Trinkets
Island Generator	Carousing	Daily Magical Items
Generator	Island Encounters	Grog of Substantial Whimsy
Interactive Maps	Non-combat Jungle Encounters	Practically useless but interesting items
Randomly Generated Landmasses	Cult Generator	Describing Stats in Character
Hex Mapping System	Noble Houses	NPCs as Cargo
General Tutorial	Let's Build a Villain	Magic Items that are better than nothing
Converting Map projections	Memorable Mooks & Minions	Weapon Builder
Creating correctly sized symbols	Making Trapped doors a significant and fun encounter	Alternate Magic Items
Mapmaking program	Basic enemy tactics	Low level magic items
isometric grid	When PCs are outclassed	Noncombat Magic Items
Biomes	The Room of Uncertainty	Harvesting Monster parts
Absurdly Detailed Town Generator	Building a better boss battle	Scaling Magic Items
World Generator	random encounters	Magic Items that are better than nothing
Mapping Programs	On the road encounters	Magical Trinkets
Dungeon Generator	Non-combat Warzone Encounters	Mundane Items
	Stealth Based Dungeons	Favorite Items
Tool to create random generators	Cinematic Critical Chart	Developing technology in medieval games
Language Generator	Encounters while traveling	Small Magical Items
On the go tools	SCP Foundation	Magic Item Quirks
Twine	Magical Maze	Trinkets
	Chase Scenes	Rod of Wonder
	Making Stealth fun	
	Time Themed puzzles & Encounters	
	AD&D 2e crit tables for 5e	

Mapping Tools	Tables & Encounters	Items
	10 Events to make life on the road a bit more interesting	
	Town & City Generation Table	
	Boss Encounters	
	Keeping Combat from being flat	
	Making it so your BBEG can get away	
	Dynamic Combat	
	Encounter Lists	
	Kobold Fight Club	
	Building Combat Encounters	
	Mehcanically Interesting Encounters	
	5e Easy Caster NPCs	
	Dungeon Crawl Stuff	
	Wilderness Encounters	
	Naval Encounters	
	Random Noncombat encounters	
	Tactics based on Intelligence	
	Wandering Monster Tables	
	Dungeon Rooms	
	Combat Description Chart	
	Best Traps	
	Puzzles	
	Traps & Hazards	
	Keeping Combat from being repetetive	
	Not Fighting Fair	
	Bogged Down Combat	
	Less Rigid Combat	
	Dungeon Features	
	Crits & Fumbles	

Mapping Tools	Tables & Encounters	Items
	Dragon Breaths	
	Tucker's Kobolds	

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Playable games with combat rules that work like rock-paper-scissors?	20 questions to help create a backstory	Other resources
Things that are better than "you fail your roll"	Give players interesting and fun tactical options	Physical Resources
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Treasure Generator to come up with interesting treasure	Helping new players build character history	Easy Token Creation
Offering Would you rather scenarios	Character Questionnaire	RPjeeves
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Failing Forward	Dictionary of Medieval Names	Items party picked up
Called Shots	Random Name Generator Based on Ethnic Groups	Puzzle Map How-To
5e: Three kinds of checks	High Wis Low Int	500 New Fairy Tales
Multiple Checks	Tables for interpreting Stats	Voice to Speech
Perception Checks	Stat Meanings	Map Making
Advantge & Disadvantage	Religious Characters	Star Wars Text Crawl
Cascading Dice for Ammo tracking	Deformities	Pathfinder Essential/Useful Magic Items list
Anydice probability assessor	Choosing a class	Making Maps in GIMP
	Paladins	Atmospheric Sounds
	Weaboo Swords	Donjon
	Alternate HP advancement	World map with visualized wind
	Working with Characters	Open Use High Quality Game Audio
	Crazy Shit	Song Manipulation
	Character Backgrounds	Unreal Engine 4
	Disciplining Chaotic Neutral Characters	1874 Solar System
	Character Death	Papercraft Setpieces
	Class & Level based titles	Inkarnate
	On Character Death	Audio Options

Rolling	Character Development	Resources
	Bardic Insults	Unique Game Master Ideas
	5e: Excel based NPC generator	Books to read
	Character creation quiz	Audio
	Developing Characters at the table	Monster Creation Tool
	Making characters heroic	Weather & Lighting Effects Cards
	Wise but not Smart	DM checklist
	Designing a Nemesis	A few resources
	Blue Mage	Player Questionnaire
	Information Brokers	5e: Monster Stats by level
	Chaos Magic Effects	5e: Improved Monster Quick Stats
	Downtime	DM Tools
	Point Based Race Creation	Battlemap Software
	Hunting & Skinning	Companion Cards
	5e Backgrounds	Action Type Descriptions
	Character and Backstory	Audio Mixer
	Pathfinder: Random Character Generator	Audio Mixer
	Random Name/Character Generator	Music Playlist
	Hobo Names	Initiative Order Cards
	Census Data for Character Names	5e Resources
	Old English Occupations	D&D Tools
	Reasonably Armored Women	D&D Flickr
	Call of Cthulu Character Generator	Helpful links
		Podcasts
		Google as an RPG tool
		Old School Info
		Nonreddit DnD Discussion
		Youtube tutorials
		Big boss fights

Rolling	Character Development	Resources
		Background music
		GIMP guide to 5e PHB replication
		Fonts & Backgrounds
		DMs Craft
		Custom meeple stickers
		Printable Door Deck
		Ammo Record Sheets
		Shadowrun 5e Cyberdeck Aid
		Adventure Point Generator
		Dungeon Painter
		Dark Heresy Character Generator
		WH 40k Only War Character Generator
		Token Tools
		Random Stat Array NPCs
		Savage Worlds Tools

Props	General Tips	Mechanics
Shrink film for game pieces	Time limits	Luck
Free Icons	Big DMing No-Nos	Mimicing Database encryption
Using Powerpoint to make cards	Nonspecific Dm Tips	Alternative Alignment System
Card Making Tool	How do you prepare?	Diplomacy
HTML based boards	Transparency Sheets on Maps	Plot Points
Design Software	Tips & Tricks	Various D&D Edition's Mechanics
Graphic Design Stuff	Related Subreddits	Exploding Dice
Design Tools	3 Sentence Descriptions	Fumble Chart
set pices	Print your own graph paper	Conditions
Coat of Arms Generator	Conceptual Tool	Short Rest Alternative
RPJeeves Browser Extension	GM Notes examples	Stress & Afflictions
Dungeon Generator	roll20 useful macros	Legionnaire Mass Combat
Building a battlemap	Continuous GM Advice Sources	Underwater Combat
Dungeon Tiles Print n Play	Micro Systems	Support Inspiration
Master Plan	Burning Wheel Procedural Document	Nonmagical Character Alternatives
Making Hex Tiles	Underrated RPGs	Grime Dice
Planet Name Generator	Destiny System	Not using HP
Random Animal Hybrids	The Fantasy Novelists Exam	Fog of War
Tabletop Audio	Earth Map by Biomes	Alternate initiative
	Pangea Breakup GIF	
	Political Theory Guide	
	Crash Course on World History	
	Natural History of a Fantasy World	
	Worst Sci-Fi Cliches	
	Worst Fantasy Cliches	

Props	General Tips	Mechanics
	Geological Basics	
	What GRRM did right	
	Scientific World Building	
	Questions to Ask players	
	What should I put in a dungeon?	
	What should a DM have prepared before a session?	
	Player Surveys	
	First Session Prep	
	Keeping a party united	
	How to deal with murder hobos	
	Keeping Characters from powergaming	
	Organizational methods	
	Keeping Track of PC actions	
	Shadowrun	
	60 minute games	
	New GMs	
	Punishing Players	
	A Veteran DM's thoughts	
	5e: What NOT to do	
	Randomness: A clever DM's helper	
	Often Forgotten Rules	
	5e: Houserules	
	Old School Rules	
	More House Rules	
	Alternatives to punishing players	
	GIMP Art tutorial	
	Metagaming	
	One Hour D&D Game	

Props	General Tips	Mechanics
	Logical Threats v. rules	
	Setting up players to succeed	
	10 Player Sins	
	Tips and Tricks from Gencon 15	
	Bring your game to life	
	Dan Harmon Tips\	
	Making a party shine	
	Players not following the story	
	Timekeeping	
	Curbing Loot Frenzy	
	Bag of tricks	
	Business Lessons from DnD	
	Easy mapmaking mistakes	
	Players with improv skills	
	Giving out information without revealing players	
	Aging Paper	
	Cutting Open Cell Foam	

Inspiration
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British Library Flickr
Acquisitions Inc
TEDx: Building Fictional Worlds
Shen-Gon-Wu
Walkthrough Maps
Chris Perkins runs Rise of Tiamat
Creative Spell Use
RPG related movies
DnD Show
24 Different World Maps
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Abandoned Skyscraper
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Delivery is everything		
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Vessels & Buildings	Geography	Effects
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Gimp Brushes	How to draw features	Printing
Isometric Buildings	Creating a Map Tutorials	Battlemap Water
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Tools	Genuinely Unique Traps	Describing Stats in Character
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Playable games with combat rules that work like rock-paper-scissors?	20 questions to help create a backstory	Other resources
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Props	General Tips	Mechanics
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		Dungeon Traps
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	Viking Campaign	
	DnD 5e Steampunk	
	Tavern Name Generator	

Vessels & Buildings	Geography	Effects
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Town Map Featured buildings	Medieval Village	
Town Photoshop Tutorials		
City Mapping		
City Planner		
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	Downtime	D&D Tools
		D&D Flickr
	Hunting & Skinning	Printable Door Deck
	Random Name/Character Generator	Ammo Record Sheets
	Old English Occupations	Dungeon Painter
	Reasonably Armored Women	

Props	Mechanics
Set pieces	Legionnaire Mass Combat
Coat of Arms Generator	
Dungeon Generator	
Dungeon Tiles Print n Play	

Setting	Mapmaking & Generators	Vessels & Buildings
Deck Plans for Barloz Medium Freighter	Procedural Planet Generator	Space Lanes
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NASA provided Terms & Concepts	Tool to let you see what a map looks like on a globe	
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Procedural Planet Generator	Nuke Effects	Voice to Speech
	Post Apoc City	Star Wars Text Crawl

Props	General Tips	Mechanics
Planet Name Generator	Worst Sci-Fi Cliches	Mimicing Database encryption

Mapmaking & Generators	Tables & Encounters	Items
DnD 5e: Random Encounter Generator	AD&D 2e crit tables for 5e	D&D 3.5: Grog of Substantial Whimsy
DnD 5e: Monster Generator	5e Easy Caster NPCs	D&D 5e: Magic Items that are better than nothing
DnD 5E: NPC Generator	Building Combat Encounters	D&D 5e: Alternate Magic Items
DnD 5E: Low level magic weapon generator		D&D 5e: Low level magic items
DnD 5E: Random Encounter Generator		AD&D Magical Trinkets
		D&D 3.5 Favorite Items
		Pathfinder: Developing technology in medieval games

Mapmaking & Generators	Tables & Encounters	Items

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	D&D: Stat Meanings	D&D 5e: Monster Stats by level
	AD&D: Paladins	D&D 5e: Improved Monster Quick Stats
	D&D 5e: Character Backgrounds	D&D: Action Type Descriptions
	D&D Class & Level based titles	D&D 5e Resources
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	5e Backgrounds	Savage Worlds Tools
	Pathfinder: Random Character Generator	
	Call of Cthulu Character Generator	

Rolling	Character Development	Resources

General Tips	Mechanics
Burning Wheel Procedural Document	Various D&D Edition's Mechanics
Underrated RPGs	D&D 5e: Short Rest Alternative
Destiny System	D&D 5e: Support Inspiration
	D&D 5e: Nonmagical Character Alternatives
5e: What NOT to do	

General Tips	Mechanics
Often Forgotten Rules	
5e: Houserules	
Old School Rules	
More House Rules	